

SNOWMAN BUMP!

Materials Needed: Gameboard

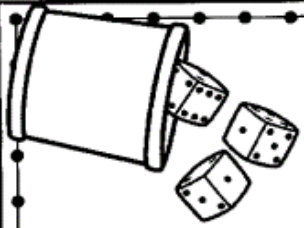
2 different counters (10 each)

Directions:

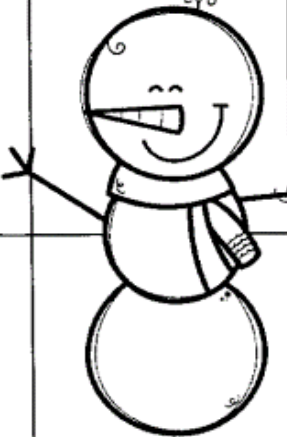

1. Cut out the game cards and put in a pile plain side up.
2. Player 1 takes the card from the top of the pile, solves it, and covers the sum/answer on the game board. Player 1 puts that card at the bottom of the game card pile.
3. Player 2 chooses the next card from the top of the pile and solves it. He/She can find the sum/answer and cover it. Or, if the answer is covered by Player 1 with only one counter, he/she may "BUMP" that player off of that space and take it over. Player 2 then puts the game card at the bottom of the pile.
4. Students repeat this process. If one of the players gets the same sum and chooses to cover a space that already has one of their counters on it, they may "King" that space, or "close" it so that their partner may no longer bump them and their counters are safe. However, if a sum/answer is not available, the player loses that turn.
5. The first player to put all of his/her counters on the board wins.

Please cut out game cards below for the Snowman Bump Game.

$5 - 3 =$	$5 - 4 =$
$6 - 3 =$	$6 - 4 =$
$7 - 3 =$	$7 - 4 =$
$8 - 3 =$	$8 - 4 =$
$9 - 3 =$	$9 - 4 =$
$10 - 3 =$	$10 - 4 =$



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1 1	3 3	4 4	5 5	6 6	
3 3	6 6	5 5	2 2	7 7	
	4 4	3 5	7 7	5 5	6 6
	5 5	1 1	4 4	5 5	2 2